

Presented by Maria Panou

# Group Project

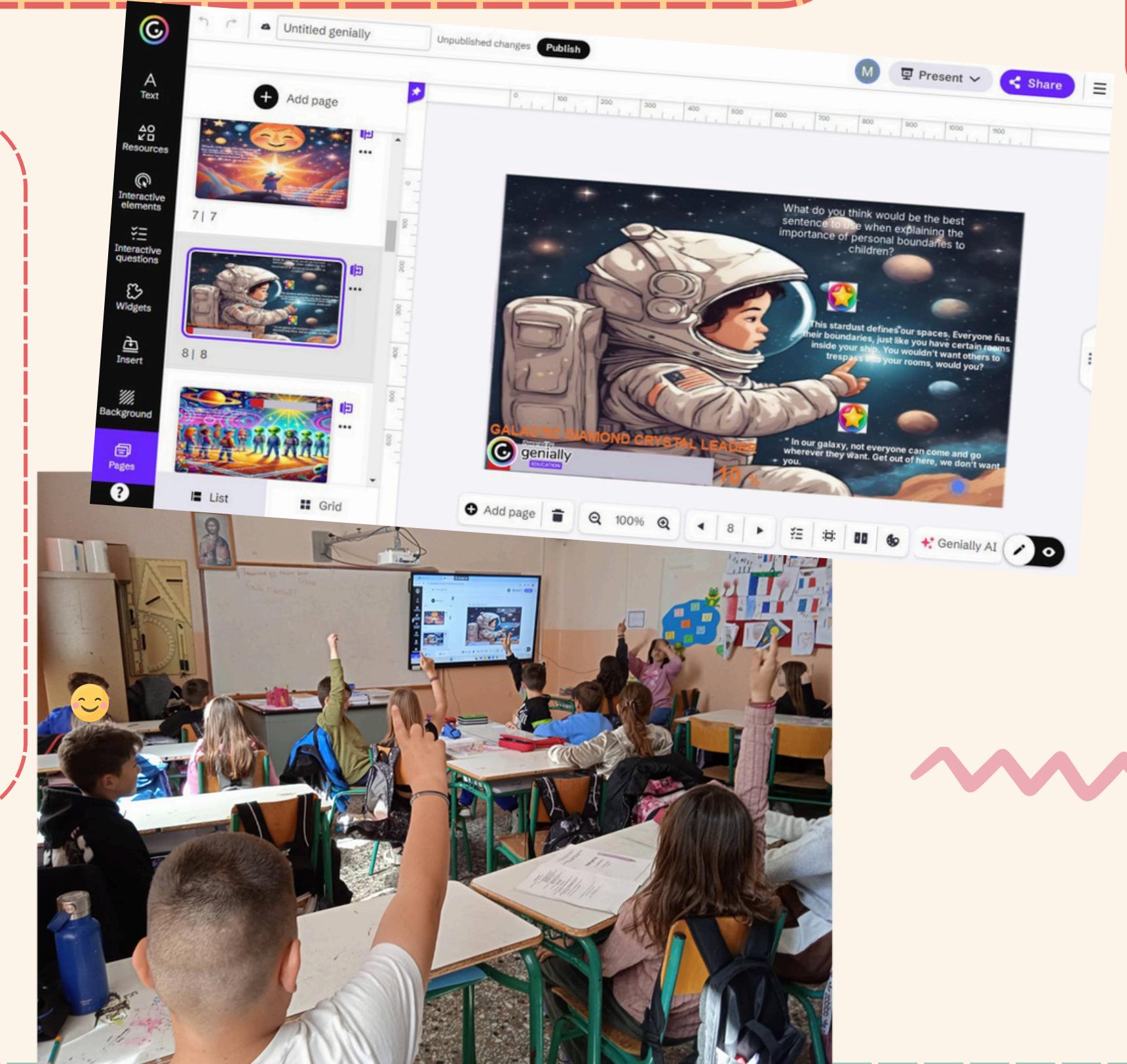
Primary School of Xiropotamos, Greece

5th Grade

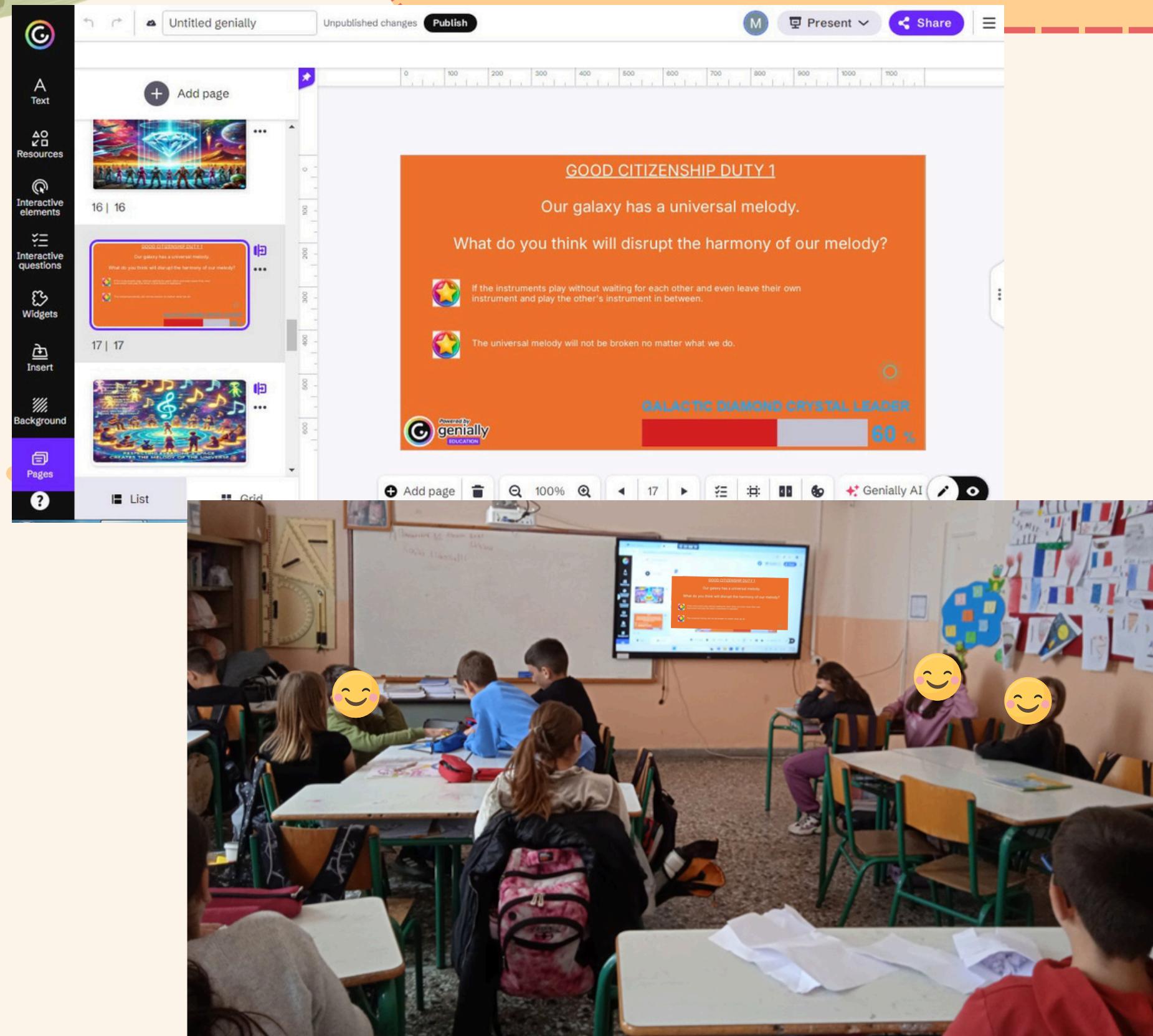
# INTERACTIVE STORY

Intro

Our contribution to the 'Star Planet Hero' story was to create the 8th page where we tried to give a definition of the personal boundaries and we asked our gamers to find a sentence that best describes personal boundaries.



# MEET THE GROUP



We also wrote the question on page 17 about what situation can destroy our planet's melody giving two options.

# BACKGROUND

## General Overview

After the story had completed, we read it in the class by answering the rest of the questions and performing some of the proposed games..



# 'GETTING CLOSER' GAME

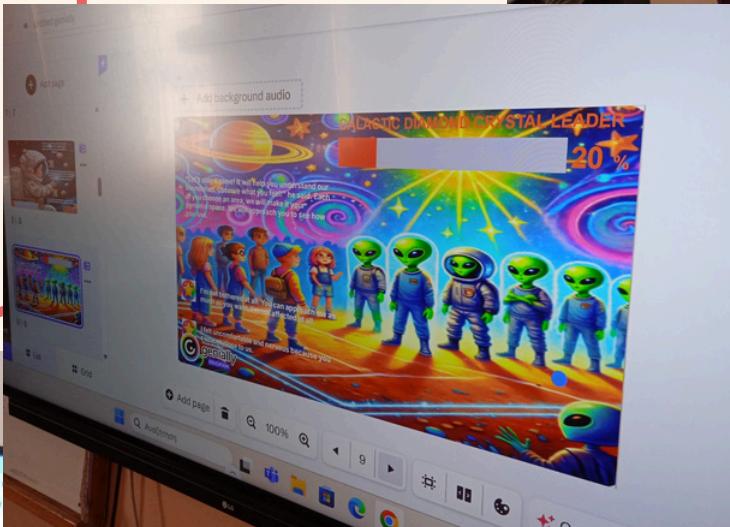
01

We played the game of how we feel if someone gets closer and trespasses our personal boundaries. Some students were more tolerant than others with a closer contact. Others didn't like this feeling.

03



02



04



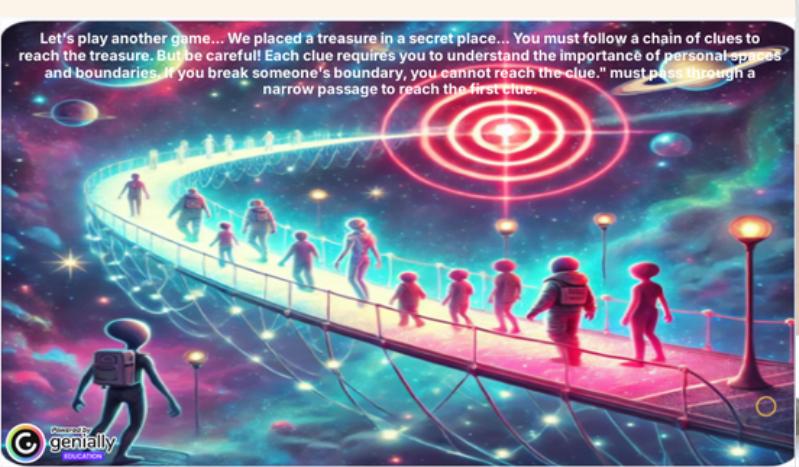
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# 'FOLLOWING A CHAIN' GAME

## The 2nd game

We also played the game with the chain that has a leader and has to pass from a narrow passage respecting each other's boundaries in order to find the treasure.



# CONCLUSION



The story ended up with the children's proposals of solutions that shared with the class and can save the planet: Friendship, Love, Games, Respect, Kindness, Honesty, Trust, Reconciliation, Peace and Wishes.



# Thank You

By Group of the 5th Grade