



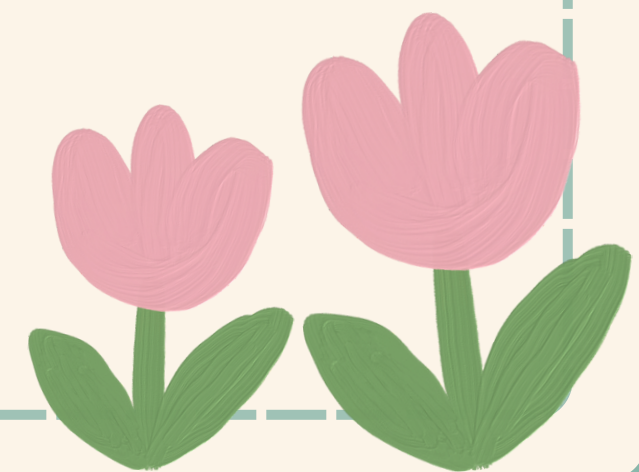
Presented by Maria Panou



Group Project

Primary School of Xiropotamos, Greece

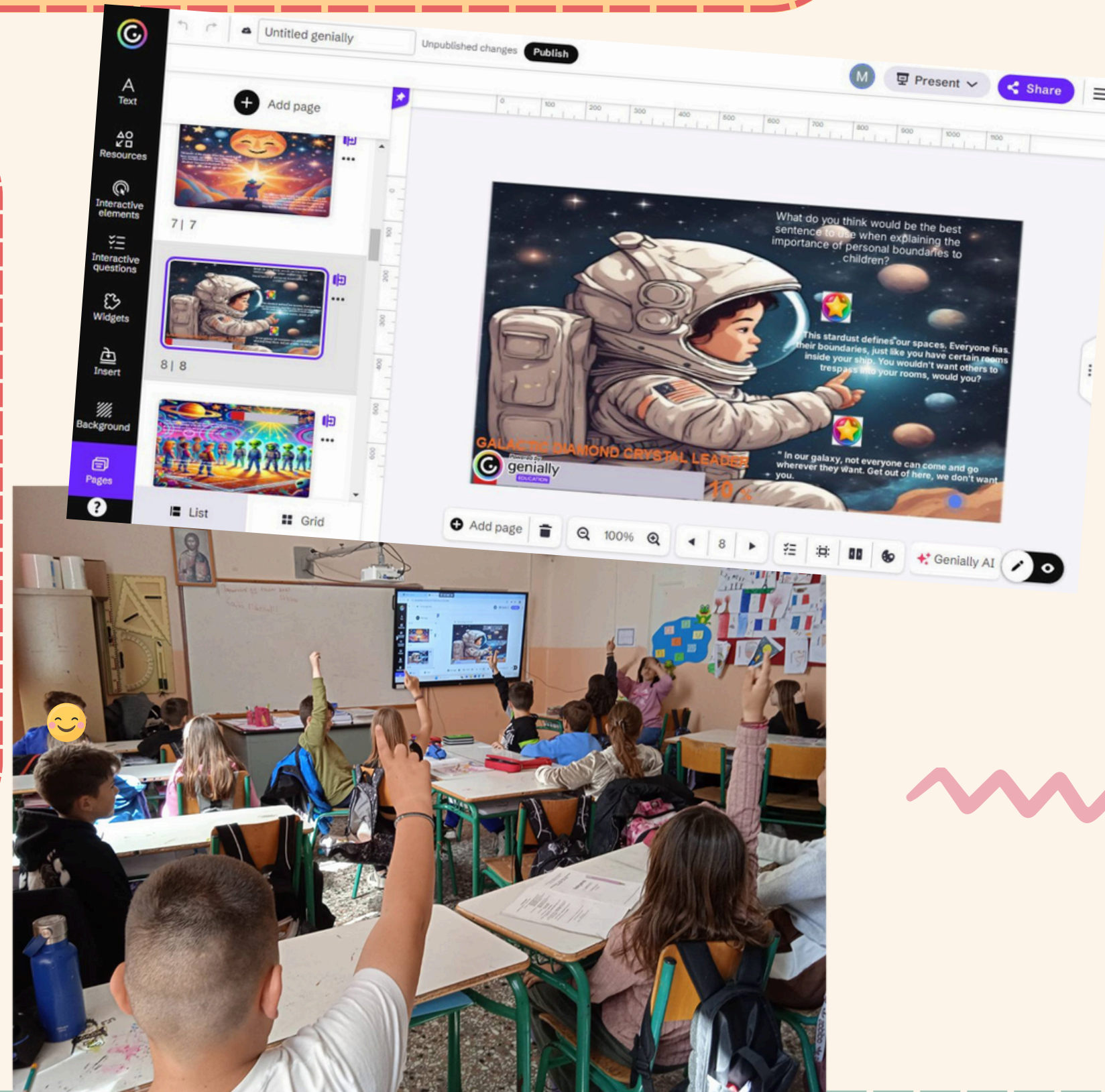
5th Grade



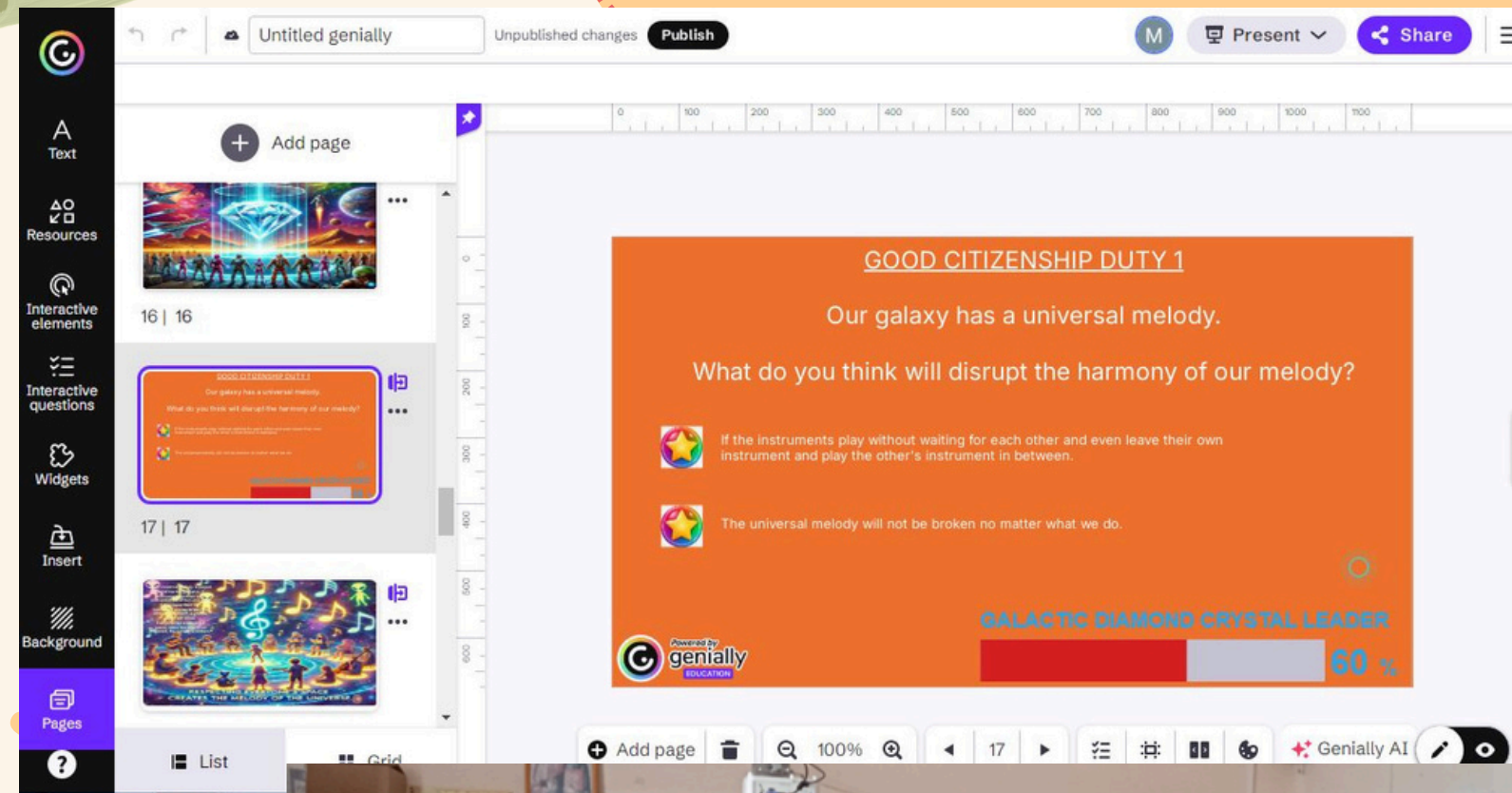
INTERACTIVE STORY

Intro

Our contribution to the 'Star Planet Hero' story was to create the 8th page where we tried to give a definition of the personal boundaries and we asked our gamers to find a sentence that best describes personal boundaries.



MEET THE GROUP



We also wrote the question on page 17 about what situation can destroy our planet's melody giving two options.

BACKGROUND

General Overview

After the story had completed, we read it in the class by answering the rest of the questions and performing some of the proposed games..



'GETTING CLOSER' GAME

01

We played the game of how we feel if someone gets closer and trespasses our personal boundaries. Some students were more tolerant than others with a closer contact. Others didn't like this feeling.

02



03



04



Contents

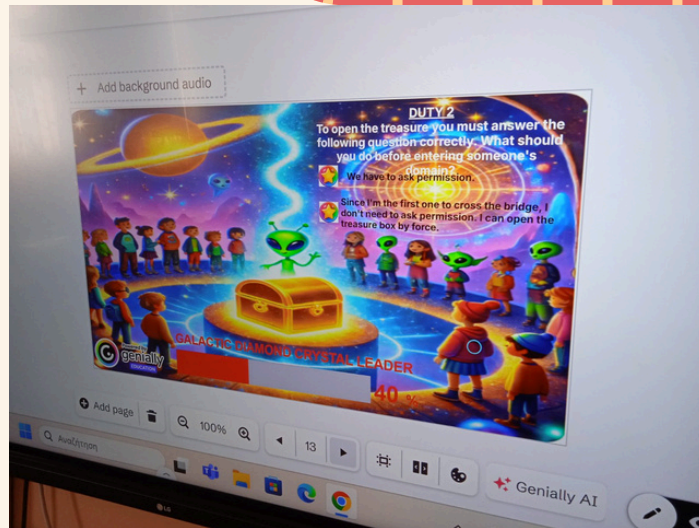
'FOLLOWING A CHAIN' GAME

The 2nd game

We also played the game with the chain that has a leader and has to pass from a narrow passage respecting each other's boundaries in order to find the treasure.



CONCLUSION



The story ended up with the children's proposals of solutions that shared with the class and can save the planet: Friendship, Love, Games, Respect, Kindness, Honesty, Trust, Reconciliation, Peace and Wishes.



Thank You

By Group of the 5th Grade